

trugs Tricky Words 1 and 2 (TW1 & TW2) **in two separate decks**

Below is the list of the 100 high-frequency words within Letters and Sounds Appendix 1 page 193.

Some of the words are decodable words as in 'of', 'got', and 'help'.

Some of the words are tricky words as in 'the', 'said' and 'could'.

For children and students to know how to read these words it is important for them to use their decoding strategies of identifying letter sounds and blending them together from left to right all through the word.

- With the decodable words like 'got' each letter sound is identified, sounded out and the whole word is then read.
- With the tricky words like 'said' the first letter sound 's' is known and can be sounded out. The 'ai' is the tricky part, but then the last sound of 'd' is known.

66 of the 100 words below have been selected as being mainly tricky words and are in TW1. These words can then be practised having been put into three fun engaging card games for the children and students. This allows them the opportunity to practise, reinforce and consolidate in a hugely fun and engaging way.

When playing the following games remember to help them with their decoding strategies and practise reading and above all enjoy the games.

Key

Tricky Words 1 (TW1)

✓ **Guess it.** Lots of visual learning and reinforcing.

It is NOT a game of guessing.

Each player looks at 4 words on a master Card and reads one word. Turn the top card over on the rest of the deck – they know whether or not they have won the word because they have to read the word, again, in order to recognise it. Incidental reading and they love it. 18 cards in the game

✓✓ **Match it.** Lots of reading silently before reading out loud,

But their perception is of matching colours and numbers.

Each player has a hand of cards, they take it in turns to put their cards down to match the previous card with a number or a colour. For many, this is their favourite game! 33 cards in the game

✓✓✓ **Take it.** Lots of auditory learning and reinforcing

Excellent game for social skills, try it and see!

Each player takes a card from the deck in turn, places the card face up and reads it. They are collecting colours. However, if there is a set of colours on the table in front of someone else then they can take that set and add it to the card they picked up. Hilarious and masses of reading achievement. 20 cards in the game.

Lots of reading and lots of repetition.

1 the ✓	21. that	41. not	61. look ✓✓	81. put ✓✓✓
2. and	22. with ✓	42. then	62. don't ✓✓	82. could ✓✓✓
3. a ✓	23. all ✓	43. were ✓✓	63. come ✓✓	83. house ✓✓✓
4. to ✓	24. we ✓	44. go ✓✓	64. will	84. old ✓✓✓
5. said ✓	25. can	45. little ✓✓	65. into ✓✓	85. too ✓✓✓
6. in	26. are ✓	46. as	66. back	86. by ✓✓✓
7. he ✓	27. up	47. no ✓✓	67. from	87. day ✓✓✓
8. I ✓	28. had	48. mum	68. children ✓✓	88. made ✓✓✓
9. of ✓	29. my ✓✓	49. one ✓✓	69. him	89. time ✓✓✓
10. it	30. her ✓✓	50. them	70. Mr ✓✓	90. I'm
11. was ✓	31. what ✓✓	51. do ✓✓	71. get	91. if
12. you ✓	32. there ✓✓	52. me ✓✓	72. just	92. help
13. they ✓	33. out ✓✓	53. down ✓✓	73. now ✓✓	93. Mrs ✓✓✓
14. on	34. this	54. dad	74. came ✓✓	94. called ✓✓✓
15. she ✓	35. have ✓✓	55. big	75. oh ✓✓✓	95. here ✓✓✓
16. is	36. went	56. when ✓✓	76. about ✓✓✓	96. off
17. for ✓	37. be ✓✓	57. it's	77. got	97. asked ✓✓✓
18. at	38. like ✓✓	58. see ✓✓	78. their ✓✓✓	98. saw ✓✓✓
19. his	39. some ✓✓	59. looked ✓✓	79. people ✓✓✓	99. make ✓✓✓
20. but	40. so ✓✓	60. very ✓✓	80. your ✓✓✓	100. an